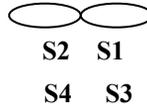
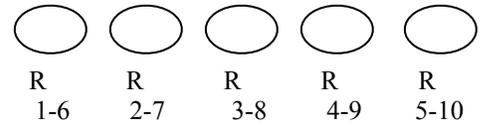
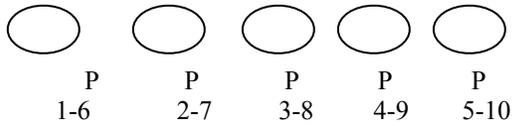


STAGE 1



Round count: 10 Pistol, 10 Rifle, 4 Shotgun

Stage 1. Yee Haw!

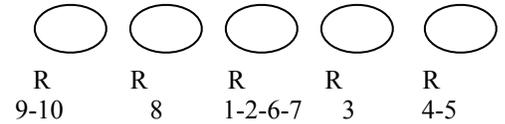
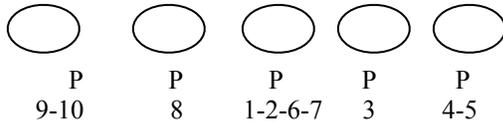
Both pistols loaded with 5 rounds, hammer down on an empty chamber and holstered. Rifle staged on the table. Shotgun staged open and empty at the center table.

Shooter starts standing at the rifle table, both hands touching their hat. When ready, the shooter yells, "Yee Haw!" At the buzzer, beginning on either end, sweep the targets twice, beginning on the same end for each sweep. Make rifle safe.

Move to the shotgun table, retrieve your shotgun and sweep the shotgun targets twice from right to left. Make shotgun safe.

Move to the Fence. Engage the pistol targets, per your shooting category, as per the rifle instructions. Wild Bunch, show your pistol clear, pick up your long guns and proceed to the unloading table.

STAGE 2



Fence



S2 S1
S4 S3



Table



Table

Round count: 10 Pistol, 10 Rifle, 4 Shotgun

Stage 2. My Patience is Wearing Thin Pilgrim!

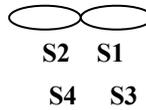
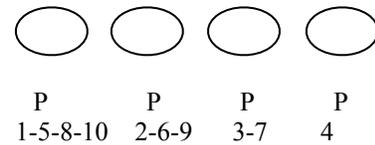
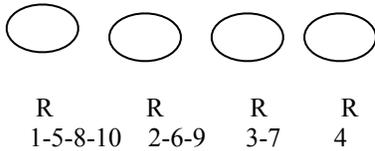
Both pistols loaded with 5 rounds, hammer down on an empty chamber and holstered. Rifle staged on the table. Shotgun staged open and empty at the center table.

Shooter starts standing at the rifle table with their hands at their sides. When ready, the shooter yells, “**My Patience is Wearing Thin Pilgrim!**” At the buzzer, with your rifle, starting on the center target (both times) shoot two 2-1-2 sweeps using all of the targets.

Move to the shotgun table, retrieve your shotgun and sweep the shotgun targets twice from **right** to **left**. Make shotgun safe.

Move to the fence, and engage the pistol targets, as per the rifle instructions. Wild Bunch, show your pistol clear, pick up your long guns and proceed to the unloading table.

STAGE 3



Table



Table

Round count: 10 Pistol, 10 Rifle, 4 Shotgun

Stage 3. **It's a Badger!**

Both pistols loaded with 5 rounds, hammer down on an empty chamber and holstered. Rifle staged on the table. Shotgun staged open and empty at the center table.

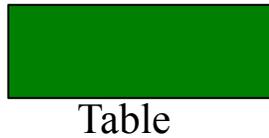
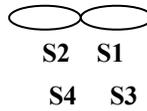
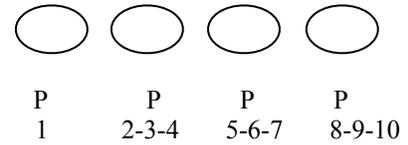
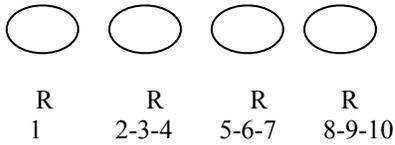
Shooter starts standing at the rifle table, both hands raised above their shoulders (hands up). When ready, the shooter yells, "**It's a Badger!**" At the buzzer, with your rifle, engage the targets, in a Badger Sweep (R1-R2-R3-R4-R1-R2-R3-R1-R2-R1) beginning on either end. Make rifle safe.

Move to the shotgun table and sweep the shotgun targets twice from **right** to **left**.

Make shotgun safe.

Move to the Fence. Engage the pistol targets, per your shooting category, in the same order as the rifle, no mirroring required. Wild Bunch, show your pistol clear, pick up your long guns and proceed to the unloading table.

STAGE 4



Round count: 10 Pistol, 10 Rifle, 4 Shotgun

Stage 4. **Don't Forget to Turn Out the Lights!**

Both pistols loaded with 5 rounds, hammer down on an empty chamber and holstered. Rifle staged at the table. Shotgun staged open and empty at the center table.

Shooter starts standing at the rifle table, one hand on a pistol butt the other pointing down range. When ready, the shooter yells, "**Don't Forget to Turn Out the Lights!**" At the buzzer, pick up your rifle, and from either end, put 1 round on the first target, then triple tap sweep the remaining three targets. Make rifle safe.

Move to the shotgun table, retrieve your shotgun and sweep the shotgun targets twice from **right** to **left**. Make shotgun safe.

Move to the Fence. Engage the pistol targets, per your shooting category, as per the rifle instructions. Wild Bunch, show your pistol clear, pick up your long guns and proceed to the unloading table.